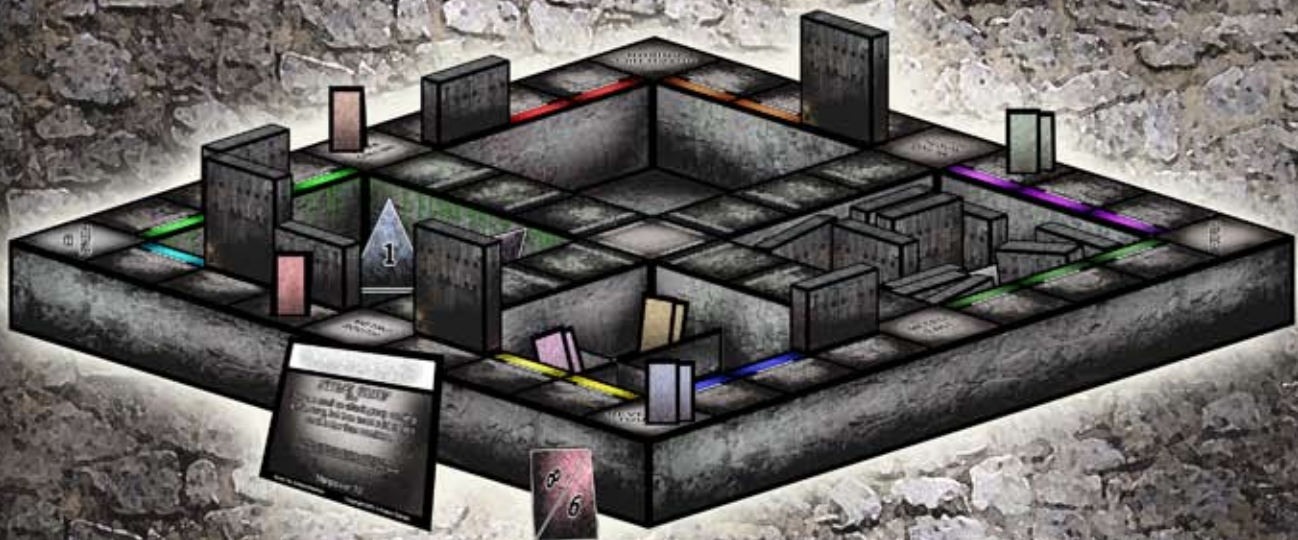


REVEN CITY:

UNDEAD REBELLION



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Welcome to Reven City, a decayed metropolis that the undead have claimed as their own. The world has fallen apart since the rise of the dead, but the human race is stubborn and fights on. Take on the role of one of these survivors, but better yet, lead men and women to Reven City and take it back from the dead.

You'll have to fight your way through the rotting things every step of the way and if you're not careful, you'll even have to deal with raiders too; unruly savages that have survived on rage, murder and worse. Of course no stalwart quest to better the lives of your people would be complete without the intrusion of others trying to do the same. The city is dangerous enough with the undead lurking about and raiding parties waiting for signs of weakness, but now you know that when you assembled your people at the old Reven City Tourism plaza that there are others here looking to do the same and they're not interested in working together.

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Setting Up

First and foremost, you're going to need to cut out the board and put it together. The board consists of 14 pieces that are assembled to create a 9 by 9 inch playing board that is 1 inch thick. You'll also have to assemble the fortifications. There are 12 of each kind of fortification which makes 24 in total.

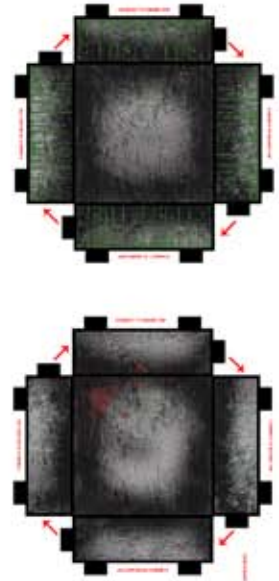
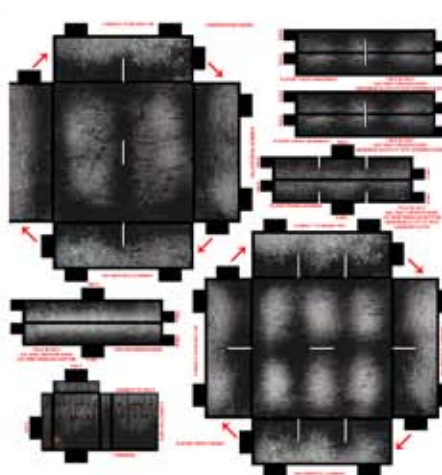
Putting the board together starts with the bottom.



After cutting it out, simply fold in the little black tabs so that the side with the grey lines is facing up and the tabs are all sticking up as well.



Do the same with the 4 side panels, the pocket pieces and the top of the board.

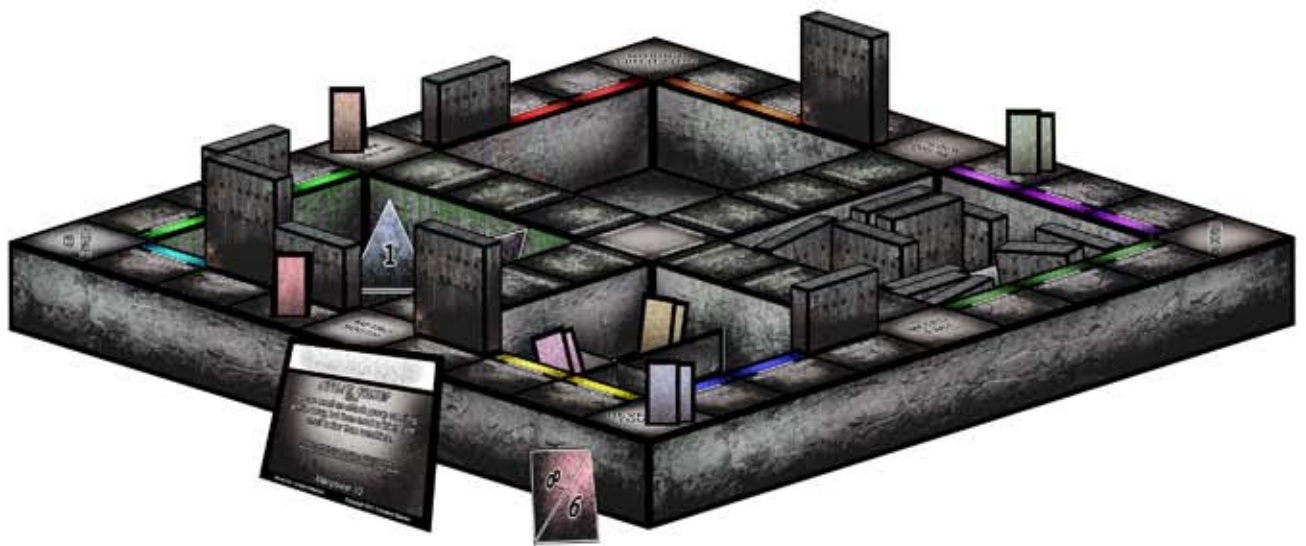


The pockets fold into a 3 by 3 inch pocket and two of them have half inch tall panels that are fitted inside of them. These panels are folded in half and attached.

Once the pockets are together, affix them to the top of the board. Now you'll want to attach the side panels to the top of the board and let whatever fixative you've used dry a little.

After letting it dry, attach the completed top part of the board to the bottom piece and set it aside.

The fortifications are affixed together individually and require some folding so they become rectangular box shapes.



Now you have everything assembled. As you see from this diagram, the fortifications go in this pocket, settlements on one side, fortresses on the other. Dice get set in this pocket and the player tokens in this one, each one getting its own section in the pocket. The fourth pocket on the board is for the cards, but while you're playing its probably best to keep your cards out and separated so that the Metro Cards can be put face down on the table along with the Relic Cards, the territory cards can be set face up and the Manpower/Resource Cards can be set in a pile, readied for the players that will need them.