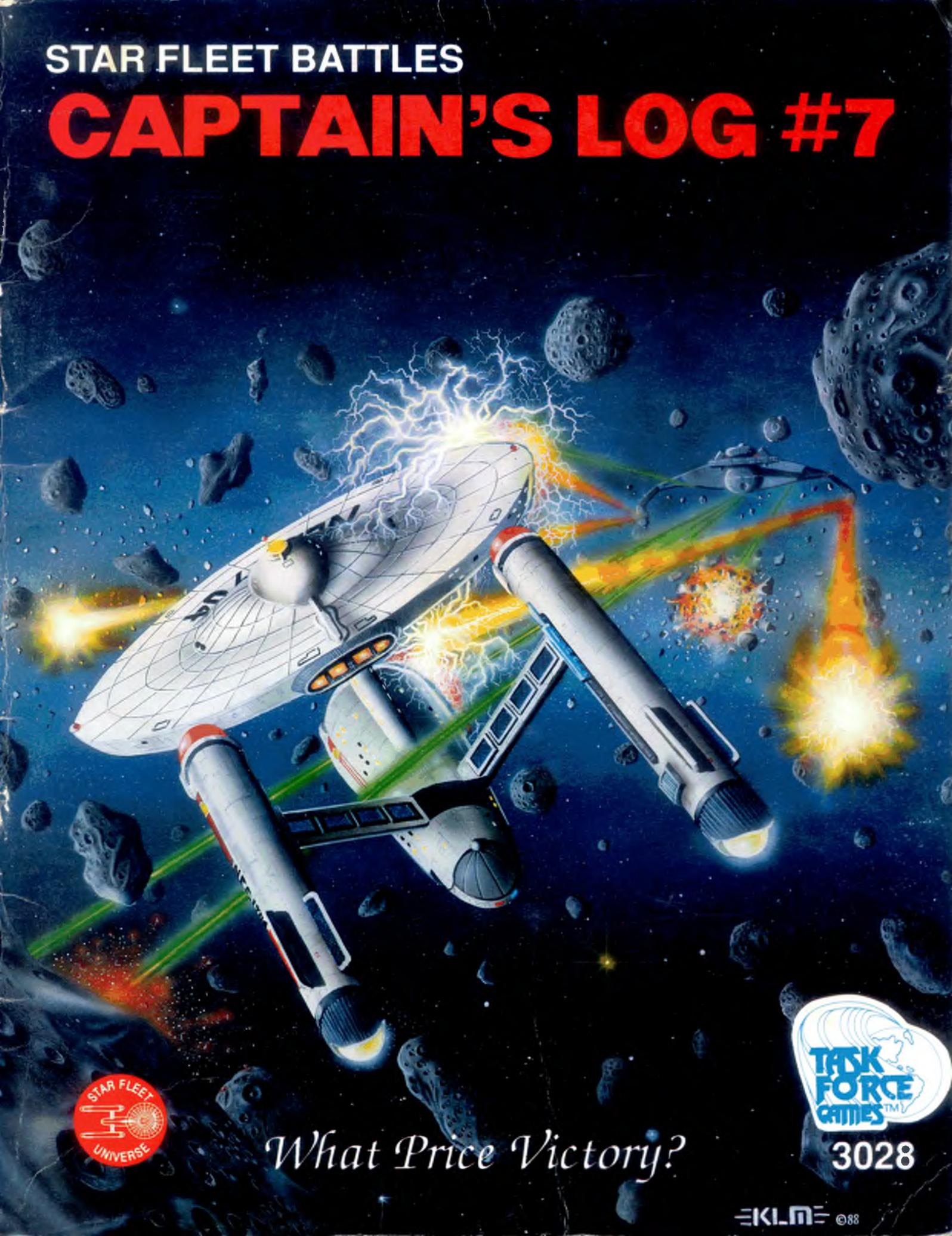


STAR FLEET BATTLES

CAPTAIN'S LOG #7



What Price Victory?



3028

THE NEXT FRONTIER

The format for Captain's Log continues to evolve and improve. This issue, the second in the new "post-Nexus" format, inaugurates several new regular features and changes some old ones.

We have four new SSDs in this issue and plan to have more SSDs in future issues. The rules for these four ships were included in the Rules Update #2 pages for their respective races.

Battleforce 500 provides you with about 200 potential scenarios and gives you some guidance on what types of fleets and squadrons work best together. These *battleforces* are designed by the senior members of the Star Fleet staff.

We have backed up our outstanding fiction in this issue with an in-depth background article on how the officers of a ship are organized and assigned. While the article is about a Klingon battlecruiser, it gives insights into the operation of all fleets. We will provide similar background articles for future fiction articles where appropriate.

This issue includes a larger selection of term papers and tactical notes than ever before. We plan to do other things to increase the variety and usefulness of the Academy section.

We have some excellent scenarios in this issue. While the days of 25-scenario issues of Captain's Log are long gone, we work to provide a variety of challenges for you.

Our F&E section continues to develop. In this issue we bring you the full gamut of F&E material: a new scenario, a tactics article, more tactical notes than any previous issue, and the answers to your questions about the strategic game system.

The birth of a new and larger *Starletter* has allowed us to drop convention announcements and future product schedules, using that space for more important and timeless material.

We don't have nearly as much art and graphics in this issue as we would like, and we'll work on having more of that in the future.

Our Special Feature this issue is one of the most useful ever released. The Star Fleet Universe Index provides quick information on ships, characters, and planets used or mentioned in Star Fleet fiction and background. This is of use to players who are creating new material or looking for existing material.

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CAPTAIN'S LOG #7

This issue of Captain's Log includes the following exciting features:

WHAT PRICE VICTORY? The gripping story of Captain Merrin Hunter, Star Fleet's only female cruiser captain, locked in a mortal test of wills with Klingon Captain Keng, with a vital Federation outpost hanging in the balance. Can Hunter triumph? And what will the victory cost her? And what of Kaita Kor, Keng's female first officer?

KLINGON OFFICERS: Everything you ever wanted to know about the officers of a D7 Battlecruiser. Who they are. How they are trained and promoted. Where they work and where they fight. The key differences between line and technical officers.

STAR FLEET UNIVERSE INDEX: A comprehensive index of people, ships, planets, races, star systems, bases, animals, monsters, terms, and numbered military units from the *Star Fleet Universe* background, fiction, and scenarios.

STAR FLEET DATABASE: Data you can use about the *Star Fleet Universe*. Announcements, answers to your questions, product releases, an Input Guide, communications, *Why?*, Urgent Addenda, examples, and the new *Battleforce-500*.

THE ACADEMY: The latest in tactical advice. The largest section of Term Papers ever gives you advice from the Aces. The Tactics Board exposes the fallacies in your strategy, Uncle Ardak explains how to get drones to hit a Lyran CA, and the *Plasma Ballet* will give you some new ideas on plasma tactics.

SCENARIOS: Federation and Romulan squadrons battle for a captured mauler, Hydran fighters overrun a convoy of Klingon booms, a Federation survey cruiser raids a pirate base, and the Masters play their greatest game of all: *Space Hockey!*

NEW SSDs: Federation battlecruiser *New Jersey* (six photons!), Hydran Apache light command cruiser, Klingon MD5 mauler, and the Lyran Single-Tooth Jaguar mauler.

FEDERATION & EMPIRE: Tactical Notes, questions answered, the Molasses Attack provides the strategy for a Klingon Victory, and a new scenario describes what would have happened if the Lyran attack of Y168 had not expanded into the General War.

NOTE: This product adds new play situations, background material, and rules for the *STAR FLEET UNIVERSE*. You must have *Star Fleet Battles Volume I* to use this material. Some material in this product also requires other SFB volumes and products, and some requires that you have *Federation And Empire*.

Edited by Stephen V Cole

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