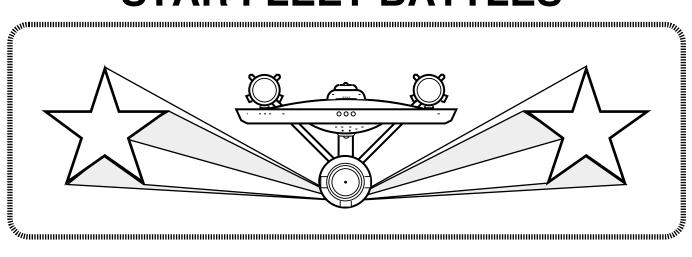
# **STAR FLEET BATTLES**LYRAN MASTER STARSHIP BOOK





# STAR FLEET BATTLES



# CAPTAIN'S EDITION ★ LYRAN ★ MASTER STARSHIP BOOK

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#### (Z53.0) NOTES ON THE LYRAN MASTER STARSHIP BOOK

#### (Z53.1) ORGANIZATION AND COMPONENTS

STAR FLEET BATTLES LYRAN MASTER STARSHIP BOOK is a modular expansion of the SFB game system. You will need the SFB Basic Set and Module C1 to use this material. This material will also require Advanced Missions and other products (e.g., Module J, Module J2, Module K, Module M, Module R3, Modules R5 through R12, Module X1, Module X1R, and Modules Y1 through Y3) to use it to the fullest extent. The Lyran Master Starship Book includes this 114-page book.

#### (Z53.2) DESIGN CREDITS

#### (Z53.3) PUBLISHER'S INFORMATION

This product is published by: AMARILLO DESIGN BUREAU, INC. POST OFFICE BOX 8759 AMARILLO, TEXAS 79114-8759 Telephone: 806-351-1950 (Fax: 806-351-2585) Email: Design@StarFleetGames.com Website: www.StarFleetGames.com

Include a stamped self-addressed envelope with all rules questions, submissions, or other inquiries. Most of the information which players seek (e.g., product schedules) is available free on our website.

All submissions are accepted only under our standard terms as published in *SFB Advanced Missions*. In summary, any submission becomes our property on receipt and may be modified at our sole discretion before publication. The author of a submission receives authorship credit and compensation at our standard rates.

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#### (Z53.4) DESIGNER'S NOTES

This product was born out of requests by our customers to have all of the Lyran ship descriptions, including their fast patrol ships and data on their use of Klingon fighters and bombers, in one product to make it easier to look things up. All ships are in rule number order (there is an exception in the *Captain's Log* ships where the ships are listed in the order of the issue where they appeared) to make searching through the book for a specific unit as simple as any reference book.

The ship descriptions were all formatted to include all relevant refits applicable to a given unit, and all special

considerations, such as special sensors or whether or not a given ship is a carrier or fast patrol ship tender, or a scout or commando ship, or some or all of these included. Commando ships were all spelled out as to their landing forces and whether or not they could, themselves, land on planets.

Further, all information that had been published in *Captain's Logs* as of the date this product was completed were also included. Ships prior to *Captain's Log #36* had all been published, but any unit that has not been formally published from *Captain's Log #36* through *Captain's Log #52* has been included.

This book also includes all Lyran ships which have been published from the Early Years modules, and those equipped with advanced technology.

As of its date of publication, this book is the most complete accounting of all Lyran ships, fast patrol ships, Interceptors, and Lyran ground forces organizations in the game system. As the Lyrans made a broad use of Klingon fighters and bombers, and did not produce any designs of their own, that information was not repeated in this product, but their use of and the general availability of these Klingon units is explained.

We hope that you enjoy this book and stay in touch.

You will notice on our webpage:

www.StarFleetGames.com that you have several avenues to follow ADB. "Discus" takes you to our BBS, where most of the game development takes place. "FC Forum" takes you to our Forum, which is more of a traditional forum to meet other players. You will also see that you can follow our page on Facebook (great for snippets of information and lots of art) and our Twitter account.

Want to find more players? Try our re-vamped Starlist: <u>http://www.starfleetgames.com/starlist.shtml</u> and we will send you a list of players near you.

As we say around here, "Don't be a stranger!"

**DEDICATION:** This book is dedicated to the tank-destroyers, who soldiered through World War II in poorly armored vehicles in service of a mistaken doctrine.

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