

FEDERATION COMMANDER & STAR FLEET BATTLES

CAPTAIN'S LOG #44



A CALL TO ARMS



A Learning Experience

We have learned a lot in the last six months.

The Mongoose deal remains the most exciting thing in *SFU* history, but discovering just how it was going to work (and how much time it was going to take to approve things done by an outside company) was something of a shock. The massive time that went into *ACTASF/2500* meant that other things did not get done, but we've learned what that requires and have already scheduled better for 2012.

Mike Sparks and Joel Shutts continue to surprise us with their abilities to do more than we ever thought they could. They've been a great help in making progress.

Learning that GAMA wrecked *Origins 2012* was a painful truth, but we will all deal with it.

At least, we have learned how to do a really good *Captain's Log* in a very efficient manner.

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The Klingons have crossed the border and attacked the battle station defense line, destroying several. The Federation is now at war!

COMMUNICATIONS: Command the Future, After-Action Report, Conventions, Why?, Starline Miniatures, Input Guide, Proposals Board, and more!

FEDERATION COMMANDER: Battle Tugs, Command at Origins, three scenarios.

NEW SHIPS: Jumbo auxiliaries for those times when the job is too big for the large auxiliaries.

VENUES: *Galactic Conquest*, *Star Fleet Warlord*, On-Line and PBEM, *Starmada*, *Star Fleet Marines*, and an introduction to *A Call to Arms Star Fleet*.

DATABASE: Background Questions, Space Boars, Seltorian Brothers of the *Anarchist*, Ask Admiral Vanaxilth, Peladine Update, and more.

TACTICS: Platinum Victory, Term Papers, Battle Group invades a planet, the Road to Helgard.

SCENARIOS: *Agincourt at War*, Defended Planet, Zombie Apocalypse, and more challenges.

FEDERATION & EMPIRE: Tactical Notes, The Eastern Marches, Q&A, Rules & Rulings.

www.FederationCommander.com

This issue adds new material for *Federation Commander*, *Starmada*, *Star Fleet Battles*, *Federation & Empire*, *Prime Directive*, *Star Fleet Battle Force*, & *Warlord*. Using this material requires those games.

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