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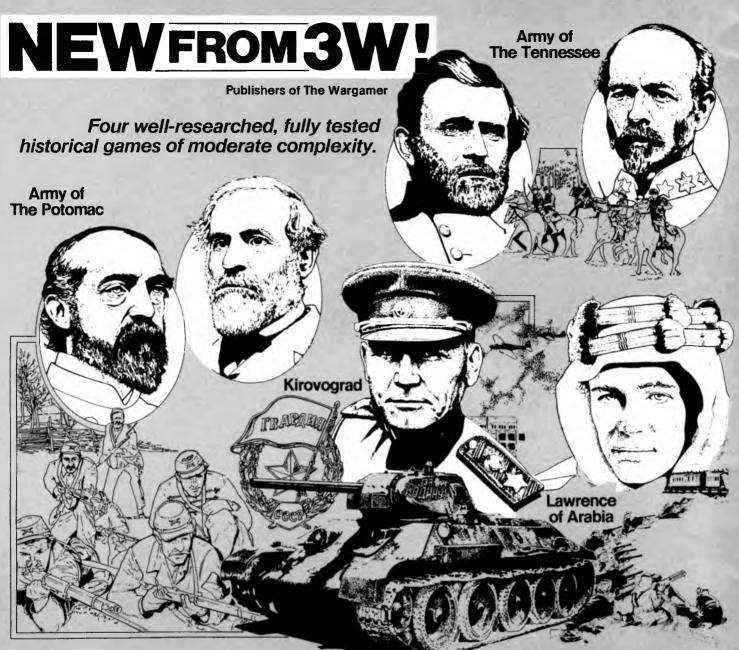
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#6

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ETTE SECTION



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Covers the eastern theatre of the Civil War, with scenarios covering Bull Run, the Peninsula, Gettysburg, and Grant vs. Lee, plus a campaign game. Links with **Army of the Tennessee** to cover the whole Civil War. 34" x 22" mounted mapboard, 400 counters.

Designer Mark McLaughlin. Complexity 3.

KIROVOGRAD

Epic east front armor battle, January 5-16, 1944. 34" x 22" mounted mapboard, 300 counters (battalion-regiment-brigadedivision). At the start of each turn players secretly and simultaneously issue "orders" to each of their formations (divisions, corps). These orders — assault, retreat, defense, reserve, mobile determine what units may do in the ensuing movement and combat phases, and also which player has the initiative (moves first).

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Covers the western theatre of the Civil War, with scenarios covering Shiloh, Vicksburg, Chattanooga and Atlanta, plus a campaign game. Links with **Army of the Potomac** to cover the whole Civil War. 400 counters, 34" x 22" mounted mapboard.

Designer Mark McLaughlin. Complexity 3.

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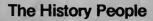
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OPENING Lines

With this special STAR FLEET UNIVERSE Issue, we have completed a year's worth of NEXUS. Those of you who are counting will realize that it has taken us over a year to get out a year's worth of NEXUS. Although we have done about as good a job of staying on schedule as the government has done with reducing the unemployment, we must be doing something right. NEXUS is now the number two Adventure Gaming magazine in terms of circulation. (We will let you guess which is number one.)

This issue of NEXUS also begins a period of transition. The first change is that I have moved from Associate Editor to Editor in Chief. While Mike did an excellent job in launching the magazine, there were just too many problems associated with having the editorial office in Florida, and doing the paste-up, printing, etc. out of our Amarillo office. It is hard enough to co-ordinate a magazine without having to deal with the problems of communicating via the post and Ma Bell. Readers should not, however, expect any sweeping changes in format or editorial policy.

The second change will have a much more apparent effect on the reader. Beginning with issue #8, NEXUS will be a quarterly magazine with more pages and an increase in price. But before you take pen in hand to write a nasty letter, read on — there will actually be several benefits for the subscribers.

Let's face it; going quarterly is not that great a change with regard to when you will receive your magazine. As you know, we have had problems staying on schedule anyway. Going quarterly will allow us to set a schedule that we can meet. Beginning with #8, issues will be mailed about the 5th of the middle month of each quarter.

How does this affect subscribers? If you have paid for a year's subscription, this means you have paid for six issues. You will still receive NEXUS for a year and half (or three years, if you subscribed for twelve issues). This means you will be receiving the more expensive issues at our current rate.

But there is more good news. Anyone who subscribes, or resubscribes, before December 31,

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STARFIRE

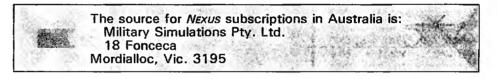
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NEXUS

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