

# NEXUS\*\* THE GAMING CONNECTION

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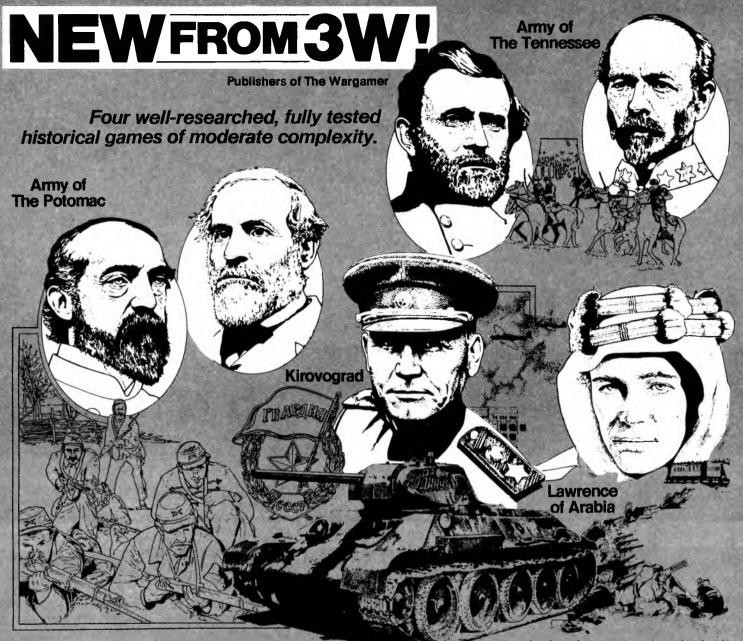
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## OPENING LINES

I am certain that you will shortly take note of the fact that this issue of *NEXUS* has been increased in size from 40 pages to 48 pages. We had intended to do this with the last issue, but some last minute "technical" problems left us with the choice of publishing a 40 page issue or delaying the publication of the issue for a couple of weeks. Given that choice, we felt readers would rather have their magazine as soon as possible.

Something that might not have been evident to readers, however, was the fact that there was actually more material in NEXUS #8 than in NEXUS #7. The entire Star Fleet Universe section of NEXUS #8 was printed in a different format. It was set in two columns, rather than the usual three, and the type size was smaller than normal. This probably worked out to two or three extra pages.

In this issue, we have kept the same format for the Star Fleet Universe section. In fact, this is really a Star Fleet Universe "Special Issue" (although we have really stopped calling an issue a special so-and-so issue), so readers are actually receiving more Star Fleet material in an issue than ever before.

The Star Fleet material in this issue is really "meaty" material too. In addition to the usual features that the Star Fleet fanatics demand, we have also included all of the extant errata, as well as several other great odds and ends.

Readers will also notice that STAR-FIRE is covered extensively in this issue. The race profile that we did on the Orions last issue was extremely popular, so we plan to cover all of the races in this fashion. In this issue, the Ophiuchi Association is given the same treatment. There is also a new campaign which introduces a new race.

Nexus, as well as Task Force Games, is in a state of flux. Some time ago, Task Force decided to radically change its direction in certain areas. We dropped a large part of our product line (our "fast food" games), and are just now coming to the point where we are adding new product lines.

All of this is to say that the "look" of NEXUS is still changing, and will probably continue to do so until at least early next year. I would like to thank you loyal readers for your patience in this growth period.

## TABLE OF CONTENTS

STAR FLEET UNIVERSE	
The Next Frontier	2
Shipyard Report — Klingon Ship Names	
Painting Your Battlestation	
Federation Frigate Variants	
Star Fleet Universe Origins Report	
Star Fleet Preview	
The Academy	
Star Fleet Academy Term Papers	
War Cruiser Conversions	
Ours Is But To Wonder: "Why?"	g
Frontier Patrol — Michael E. Bennett	
A Short Story and Scenario	0
Errata	
STARFIRE	
	g
Incidents From the First Interstellar War — Part III	
Starfire Survey	
New Carrier Rules	
We Also Die in Time of Peace — David Weber	•
A Short Story	7.5
The Heeagii War — Mike C. Baker	J
A Campaign	16
The Ophiuchi Association	
Ophiuchi Association Military Services	
Do Your Orions Look Like Terrans — Tom Redding	•
Painting Guide for Starfire Miniatures4	13
ARTICLES	
Musketeers — A Preview4	14
Battlewagon Refit — New Torpedo Rules	
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