

Warped Adventures



COLLISION

*An Adventure for WaRP System Games
Written by Tracy Atkinson*

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INTRODUCTION

This adventure for the *Wanton Role-Playing System* or the **Over the Edge RPG** is set on the island of Al Amarja, a setting of weird conspiracy and intrigue. It may be adapted without much difficulty to another location, preferably one with a diverse and interesting population.

As it relies upon a set of pregenerated characters, this adventure has not been designed to

drop into an existing campaign, but rather stands alone as a single story.

To get the most out of this adventure, you should have a copy of **Over the Edge** for reference. If you're planning to adapt it to another location, only the WaRP System rules are required. You can find a copy of the System Reference Document at www.atlas-games.com/warp as well as other adventures and resources.

