

SACRED PHARMA CAMPAIGN STARTER KIT

Unknown Armies campaign starter kits help you get started running your Unknown Armies campaign quickly. Each kit features the following:

- Five characters, broken and damaged and ready to go.
- One group objective for the cabal to pursue.
- A first session scenario to get things moving quickly.
- GM hooks, additional objective ideas, GMCs, and suggestions for the antagonist phase.

With this campaign starter kit, you have all that you need to fuel your imagination and get things moving. The kit takes the place of the initial planning and collaborative character and setting creation system provided in *Unknown Armies*. Players select a character, choose one or two additional relationships with the other player characters, and make these obsessed individuals their own.

Sacred Pharma is about a cabal who are disenfranchised, deserted, and betrayed by the the American healthcare system's inability to care for their bodies. These reality bruisers perform strange body magick on themselves for mystical solutions to their physical problems. They are determined to fight the system of Big Pharma that's refused to help them for so long.

The characters are:

- Genesis Daniels: A diabetic programmer who's juicing her insulin to produce more efficient physical output.
- Hye Su Park: A pharmacist who steals prescription drugs to tweak her mental performance.
- Antoine Pierce: A nurse who performs self-surgery to implant plastic components to enhance their body.
- Lucia Morgan: A street punk artist who does body-contorting performance art.
- Kalisto Raye: A witch who combines traditional shamanistic practices with LSD and mushrooms.

Like most Unknown Armies scenarios and stories, this kit includes and deals with mature themes, characters, and situations. Talk with your players if you are concerned about the content, and be prepared to explore the world of the occult underground through new eyes and alternate points of view.

