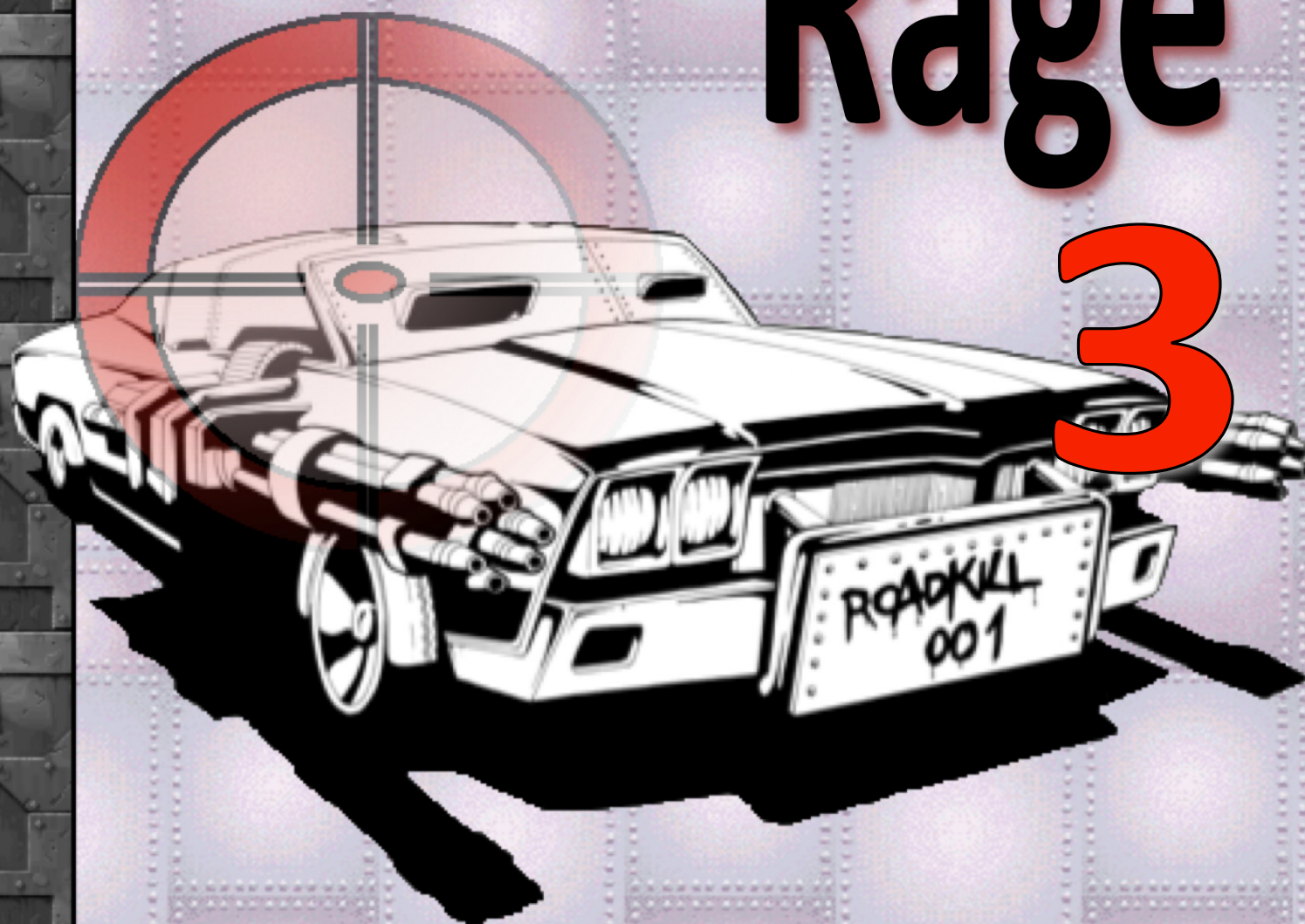


# Road Rage

# 3



## Avalon Games



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### Introduction

Road Rage 3 is an expansion to Avalon Game's great little auto duel game, Road Rage. Within this expansion you will find new Road Cards, New Cars and some new options.

### New Road Cards

Road Rage 3 introduces a new Road Cards which may be added to the Road Deck.

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**Avalon Games at...**

**[www.avalon-games.com](http://www.avalon-games.com)**

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**Additional Artwork by Tamas Baranya**



### **Good Old Boy**

An old pickup with a few guns added, it may look like hell, but she packs a punch.

**Base Cost:** 33 Pts.

**Occupants:** Comes with a single Driver, Drive Skill of 8, Combat Skill of +0, 5 hits, One Passenger, Combat Skill +0, 5 hit

**Top Acceleration:** 5 MPH per turn

**Top Speed:** 70 MPH

**Armor:** 5 points

**Body:** 18 points

#### **Weapon System:**

Heavy Machine Guns in turret with standard ammo.

Twin Linked, front firing Light Machines Guns with standard ammo.

#### **Options:**

Add a single Passenger (Combat skill of +0, 5 hits) ... 5 Pts.

Increase Driver's Handling skill to 7 ... 10 Pts.

Increase Driver's Combat skill to +1 ... 10 Pts.

Give Driver Body Armor (+3 hits) ... 3 Pts.

Give Passenger Body Armor (+3 hits) ... 3 Pts.

Ram Plate ... 10 Pts.

Supercharger, Add +1 to all die rolls used to generate movement points ... 10 Pts.

Change Machine Guns to Twin Linked Machines Guns ... 10 Pts.

Change Heavy Machine Gun to single Auto Cannon ... 10 Pts.

Add single Machine Gun to Rear or Side ... 5 Pts.

Add another Light Machine Gun in Turret ... 10 Pts.

Large Engine (Increase Max speed to 80 MPH) ... 5 Pts.

Improved Brakes (Reduces Handling Mod generated by braking by -1) ... 5 Pts.

Increased Armor (Per point added, up to 5 points) ... 2 Pts per.

Increase Body (Per point added, up to 2) ... 3 Pts.

