

Game Geek

Titan
Heroes Inc
And Much More

Avalon Games



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Map of the Month

Half the fun of running an RGP is making up the game world, so this month we are offering you lazy GM's a campaign map, full of cities, mountains, odd shaped lands and plenty of dangerous places. Have fun filling it up with orcs, dragons and demon worshipping cults.

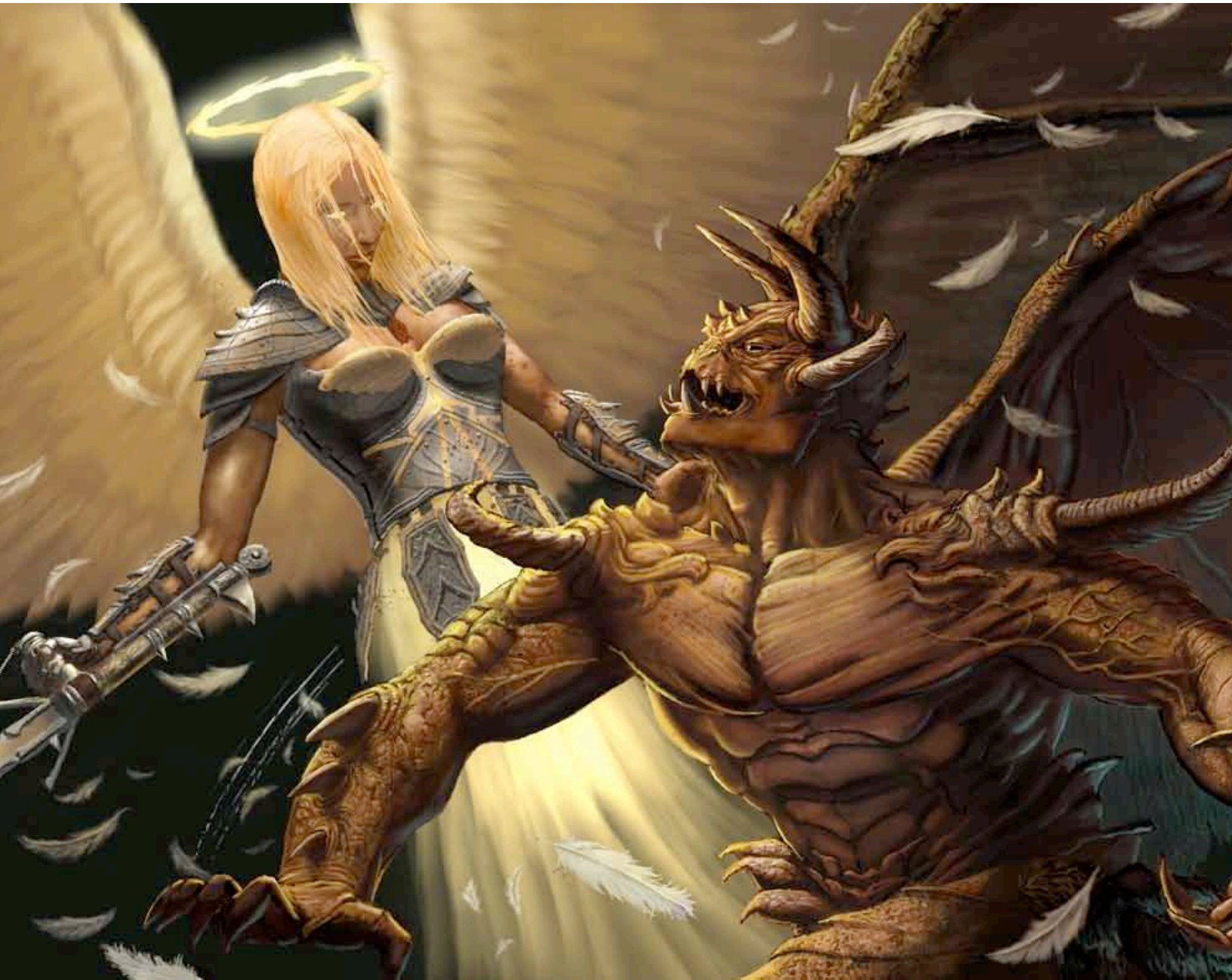


Artist Spotlight

Joe Slucher



We are going to start a new section this month with a spotlight on some great artist. This month we have a look at some work by Joe Slucher, and we got to say Wow, what a way to start, Joe's art is by far some of the best out there, so have a gander at this great stuff.





Avalon Pathfinder

Wind Sisters of Ku-lon

Called by many the Storm Queens, the order of the wind takes those young maids with the spark of magic and offers them a place to learn and grow in their magic power. Many of the sisters of the wind are born mages, sorceress with the magic of the elements flowing in their veins. These young sisters are then training in the arts of arcane lore and magic, allowing the young woman a place to explore their natural magical essence and a refuge offering protection from those that would hunt them as witches or worse, use them as mystic slaves.

When a sister has completed her training she is often sent out into the world, there to bring faith and healing to the lands, truth to the lies of evil and protection for those that are meek and frail. The sisters are champions of the simple folk, protectors of the powerless and mentors to those seeking wisdom and guidance.

Role

A Sister of the Wind seeks out dark places, using her skills to counter evil in all its forms. While not a religious order, the sisterhood does preach peace and love, but also a strong hand in facing the evils of the world. As they are accomplished spells casters and able warriors, many adventuring groups are known to have one or more sisters working with them, especially on missions of mercy and righteous destiny.

Alignment

Most sisters are lawful good in alignment, but any good alignment is playable with this class.

Hit Dice

1D6



