Encyclopidia Magicica Arcana

Arcana Journal #26

Avalon Games

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Hex 30
Plains of Shaf-Ria and the Gulf of Pithkoth

Shaf-Ria forms the northern shores of the Gulf of Pithkoth. Here the southern reaches of the realm of Piannith run down into the plains themselves. The coast is quiet and peaceful with little of interest. Deeper into the region stands the Ganf Woods and the evil Ruins of Drol.

While not as wild as most of the plains, the area still sees its share of bandits, tribesmen and undead beast, so one is warned to be on their guard at all times.

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