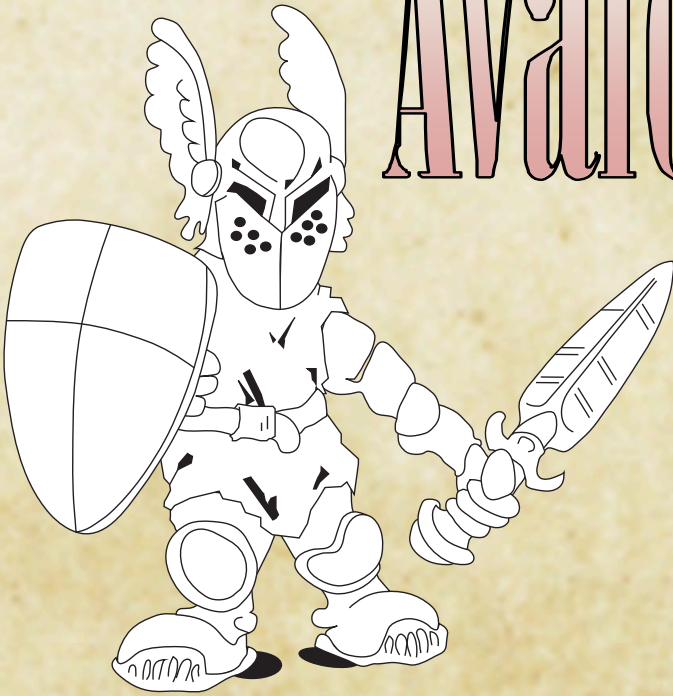


# Avalon Characters



## Rivals

By  
Sean Wilt

Two rivals within a local thieves guild are making the PC's life a bit difficult.

### Seliwin

There are many places in the world where races form alliances and get along with each other. However, Seliwin did not grow up there, instead, he grew up in an orphanage where "half-breeds" were tossed. It was a cold, heartless place where the children were given a minimal amount of care. The staff refused to pick the up or engage in any meaningful interaction with the poor discarded half breeds.

Soon after leaving the orphanage Seliwin joined a mercenary company in a desperate attempt to escape his past. The rough nature of the group and the atrocities committed by them only confirmed his dark view of humanity. It gave credence to his belief that everyone should look after themselves and do anything to get ahead. During the lulls in fighting, he gambled with some of the others and actually came quite good with some of the card games.

He learned that winners were not always appreciated and so dueled a couple of times and won, but the captain of the company grew tired of the unrest caused by Seliwin's presence.

The nearest city offered Seliwin a chance to start again and since it was a mostly human city, his half-elven nature stood out. The curved blade became his signature and he was approached by a member of the thieves guild to become one of their enforcers. Over the past few years, he has advanced in rank until he has become the right hand man of the head of encounters.

Besides forcing shopkeepers to pay and destroying rival gangs, he has also served as a member of exploratory parties which have been sent to explore ruins and pillaged them for treasure for the good of the guild.

This level of success by a "non-human" has caused many people to become jealous, including one of the guild's leading assassins.



# Seliwin & Gronion





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