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Avalon Encounters

Across the Bridge

By

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A wizard of middling power charges an unusual toll.

Background

There is a plague infecting the village of Dubin's Point. It doesn't have any symptoms other than the sudden onset of bad luck. Events almost improbable to imagine cause the sufferers to succumb to an early death. So far, the use of dispel magic, break enchantment, lesser restoration, cure disease, and the other lesser healing spells have not prevailed. As the village slowly dies off, people have tried to leave but they are struck with the same disease as they leave the border of the village. Curiously enough, those who visit and quickly leave are spared.

Scadium's Blight
Type: Disease Save: Will DC 20 to negate, Will DC 20 to avoid effects
Onset 1d4 days; Frequency 1/day
Effect PC; target must reroll any roll decided by the GM and take the worse result:
NPC: random unlucky event takes place.
Cure: 2 consecutive saves

PATHFINDER®
ROLEPLAYING GAME COMPATIBLE

Hernarius seeks the cause and a cure for the aliment which has struck the village, and must seek opponents to play a game of Warlords in order to activate a special magical item. This magical game board allows the owner to use Contact Other Plane spell once per week, the game serving as a conduit to a neutral demigod god of games and chance. Hernarius may use the Contact Other Plane spell as long as he and an opponent put forth a good effort while playing Warlords using the magical game board.

Setting

A dirt road leads to a simple wooden bridge over a deep flowing river with a swift current. The bridge is about two days from Dubin's point and Hernarius (Motivated by personal as well as ethical concerns to find a solution to the problem) has set up here in hopes of finding opponents for his game. As some of some of Hernarius's relatives are afflicted with this disease he has a strong need to find a solution to the illness.

Hernarius sits on a tree stump at the end of the bridge, which also doubles as a makeshift table and two flat topped boulder as seats. Each boulder is placed as a seat, across the tree stump, facing each other. Four guards are on the other side of the road, watching Hernarius as they go about simple chores around the campsite.

Pawn
Rock
Knight
Priest
Wizard
King
Queen

Pawn

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