

a solitaire adventure for use with Mercenaries, Spies, and Private Eyes and other contemporary RPGs MERCEHARIES

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THE ADVENTURE OF THE JADE THE JADE JACHTAR



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INTRODUCTION

For this adventure you will need several six-sided dice, paper, pencil, and the rules to MSPE. The adventure should not be read like a story, but should be played out for maximum enjoyment. Do not read ahead. Cheating only cheats you out of the excitement of discovery and adventure.

This solitaire adventure can also be played with characters from $Espionage^{TM}$. Certain adjustments must be made; see page 25 for the necessary conversions.

If you decide to storm out of his office and slip into the jungle alone, go to 11A. If you decide to grab his shirt front and attempt to bully him into allowing you to go after your friends, go to 24B. If you decide to bribe him into letting you go, go to 6D.

The fat Latin American army Captain sits behind his desk stewing in his own sweat. From everything you have seen of his nation, sweat seems to be the national product, and you've done a great deal of production since you flew in two days ago. The two days since your arrival were spent on bumpy roads holding yourself in the jeep that was recklessly piloted over the mud and stone roads by a smiling Indian corporal who chattered at you endlessly in a tongue you could not understand.

"Yes, I understand that you have come a long way to find Professor Jackson's party. The last we knew of them was that they had uncovered some very old ruins and then had suffered some sort of sickness. I know you bear the serum you believe will cure them, but I cannot allow you into the jungle." He wipes his mustache with an already soaked handkerchief.

"I must get through! Professor Jackson and her party will die without the serum. Their work is important to the world. Their university hired me to track them down. They are friends and I don't want to see them die. Why won't you let me through?" you hear yourself say. You are not nervous, just impatient.

"You do not understand my country. Things happen differently here," he begins. "We have troubles with revolutionaries trying to overthrow

the government. In the jungle, near the place where your friends were last reported, there is a man known as Juan Hernandez who has roused natives into a crude fighting force. He tells them of the legend of the Jade Jaguar. He says he is the high priest of this ancient god. He says he will avenge them against the whites and foreigners in our country. He would kill you on sight or sacrifice you to his god. I fear that Dr. Jackson and her party have fallen to them, to be ransomed or sacrificed."

