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Space Gamer

The Magazine of Science Fiction Gaming

A
Motorcycle
Combat
Adventure

Junkyard Hogs



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Space Gamer

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Line Art: Graham Chaffee: 15, 29, 36. K.C. Ellis: 1, 19, 31. C. Mara Lee: 22, 23. Bob Schochet: mailer cartoon. Jim Stanislaw: 35. Kim Strombo: IFM, 13, 14, 25, counters. Speed Webber: 26.

Photographs and Game Art: Baen Enterprises: 8. Chaosium: 4. FASA: 2. Game Designers' Workshop: 5. Mayfair Games, Inc.: 10. Steve Jackson Games: 27. Victory Games:

ADVENTURE SUPPLEMENT

Junkyard Hogs • G. D. Swick and Allen Varney

Motorcycle combat and gang warfare in a salvage vard of

ARTICLES

The SFRPGs of 1983: A Pre-Origins Review • William A. Barton

Unit Costs in Ogre / G.E.V. . Henry Cobb and Steve Jackson

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Wings Out of Shadow . John D. Burtt

The Forever War • Ed Rotondaro

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are: an Officer pointing, a Medic, two Firing, a Plasma Gunner, an NCO with night laser, two Assaulting, and one Firing While Kneeling. The tiny booklet enclosed includes a description of an officer character, a situation involving tech-12 mercenaries, and a sketch map of Trachon Starport.

The nine standing figures are appropriate for a squad. Details of the figures' elbow and knee joints, helmets, weaponry, and backpacks are well defined. The base of each figure is marked with an identifying number which corresponds to the picture enclosed in the box. Only about three points in the whole set of twelve figures have excess flash — quite frankly, the least I have ever found in a set of figures. The scenario enclosed sets up an action that is logical even for the small scope of the few pages presented. The page of figure illustrations included in the box is a real plus. In addition to the gaping

hole in the chest of the Casualty figure is a look of bewilderment in the figure's eyes, as seen through the slot in his helmet.

The 25mm figures require redrawing from scale maps because there are no approved-for-*Traveller* maps at this scale. However, the difference in the ease of painting 25mm figures and the greater detail possible make this particular problem worth overcoming.

Getting picky, one can find two minor flaws. The first is that the prone figures have no detail on the bottom of their feet. The second is the lack of detail at the top of the 'Firing' figure's backpack, detail which is present in the other figures.

If you want 25mm figures for *Traveller*, other SFRPGs, or just to paint and display, then this set from Grenadier is well worth \$10.

-Ed Edwards

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