

# Fantasy Gamer

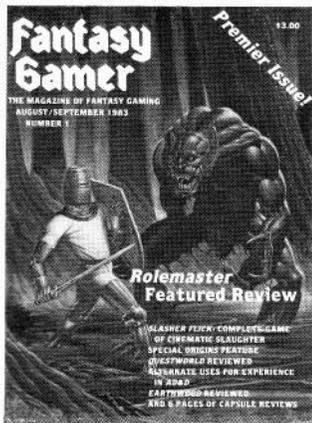
THE MAGAZINE OF FANTASY GAMING  
AUGUST/SEPTEMBER 1983  
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Premier Issue!



## **Rolemaster Featured Review**

**SLASHER FLICK: COMPLETE GAME  
OF CINEMATIC SLAUGHTER  
SPECIAL ORIGINS FEATURE  
QUESTWORLD REVIEWED  
ALTERNATE USES FOR EXPERIENCE  
IN AD&D  
EARTHWOOD REVIEWED  
AND 6 PAGES OF CAPSULE REVIEWS**



# Fantasy Gamer

## Premier Issue

AUGUST/SEPTEMBER 1983

**Publisher:** Steve Jackson  
**Editor:** Aaron Allston  
**Assistant Editor:** Chris Frink  
**Art Directors:** Denis Loubet  
 Pat Mueller  
**Advertising Manager:** Tonya Cross  
**Contributing Editors:** W.G. Armintrout  
 William A. Barton  
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**Business Manager:** Elton Fewell  
**Circulation Manager:** Shirley Miri  
**Production Manager:** Scott Haring  
**Production:** Llana Brumley  
 J. David George  
 Elisabeth B. Zakes

### ART IN THIS ISSUE

Cover: "Ogre My Dead Body" by Denis Loubet.

**Line Art:** Steve Crompton, 10. J. David George: 22, 23. Denis Loubet: 32. Paul McCall: 15, 16, 17, 18, 19, 25, 26, 27, 28. Bob Schochet - mailer cover. George Webber: 6.

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## COMPLETE GAME

Slasher Flick \* Donald Saxman

The designer of *Superhero: 2044* takes a stab at cinema slaughter. . . . 15

## ARTICLES

Detroit Origins \* Diverse Hands

New releases and awards nominations for the Origins '83 show . . . . . 2

Alternate Uses for Experience \* Henry Woodbury

How to make your *AD&D* characters more versatile. . . . . 10

Useless Table Contest Results

Winners of one of our more popular fantasy contests . . . . . 31

## REVIEWS

Rolemaster \* Ronald Pehr . . . . . 6

Questworld \* Steve List . . . . . 11

Earthwood \* David Ladyman . . . . . 13

Capsule Reviews . . . . . 35

SUPPLEMENTS: Against the Cult of the Reptile God, Beyond the Crystal Caves, Blizzard Pass, Daredevil Adventures Vol. 2 No. 1, Treasure of the Unicorn Gold, The Warrior-Lords of Darok. COMPUTER GAMES: Dungeon! PLAY-BY-MAIL: Arena Combat. MINIATURES: Call of Cthulhu Adventurers and Creatures, Fantasy Lords, Steam Cannon, Traps and Treasures.

## COLUMNS

Here There Be Tygers \* Aaron Allston . . . . . 32

Murphy's Rules \* Ben Sargent . . . . . 33

Where We're Going \* Steve Jackson . . . . . 34

## THE VILLAGE IDIOT

News . . . . . 41

Convention Calendar . . . . . 41

PBM Update . . . . . 42

Advertisers Index . . . . . 44

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Factor has been wreaking havoc with the small port cities in the area.

In early February, Chief Zallocco ordered his tribe to attack and capture the city of Mezor. The attack was apparently prompted by a desperate need to acquire enough wealth to pay the Zamzow's huge contingent of mercenaries. The attack was completely successful and the city was partially looted. Chief Zallocco was so pleased with his success that he decided (with strong urging from the mercenary leaders) that he should attack the nearby city of Waldin. Several weeks later, the Zamzow appeared before the city of Waldin and, despite a valiant defense by the city defenders, captured the city. With the city captured, Zallocco released his mercenaries to loot and pillage the city.

#### StarMaster

For dozens of years, the hot technology ships of the Chout Empire have battled the cold technology ships of Blink Blinks above the planet of Baghdad in the Sixth Lower Galaxy. For years the Blink Blinks had been able to hold onto the world against the Chout attacks.

Recently a new Chout war fleet appeared above the planet. The two massive war fleets fought a long and costly battle in which both space fleets were completely destroyed. During the course of the battle, the planetary atmosphere erupted into a series of huge firestorms, hundreds of miles wide. As the vast nuclear fires continued to blaze above the planet, all life was incinerated, leaving Baghdad devoid of life forms. In all, 2,800 Blink Blink Mega-Cities, containing billions of colonists, were lost in a fiery blaze which consumed the planet.

—Duane Wilcoxson

#### Empire Games, Inc.

#### Realms of Sword and Thunder

A goodwife was captured from Kreeya, amidst rumors by some that she was a witch. In any case, she is now believed to be the unwilling bride of the sorcerer Anasarkus. Meanwhile, Erca Tireach is believed to be plotting against Anasarkus' Order of the White Star for completely different reasons.

Christmas saw new maneuverings in Coventry, with the birth of an heir complicating an already tangled power struggle there. The child's future may be in doubt.

Most players are looking forward to the spring thaw, with many expectations of renewed military action along the Saxon frontier. After using a mild winter to build their strength, many players are looking forward to their first experience of large-scale combat.

It is rumored that a new elite branch of royal forces may be thrown into sea action at that time, as well.

—Christopher D. Peterson

#### Flying Buffalo, Inc.

Flying Buffalo, Inc., is proud to announce the acquisition of *Feudal Lords* by John van de Graaf. This is an economic, military, and political game of Medieval England, where the object of the game is to become King of England. Rules are available from Flying Buffalo for one dollar.

We are also pleased to announce the purchase of another computer. That makes six, in case anyone was curious.

—Rick Loomis

# Advertisers Index

<i>Adventures Design Group</i> . . . . .	42	<i>L-F Enterprises</i> . . . . .	38
<i>Avalon Hill</i> . . . . .	3	<i>Merchants' Guild (Retailers)</i> . . . . .	24
<i>Chaosium</i> . . . . .	14	<i>Midkemia Press</i> . . . . .	5
<i>The Companions</i> . . . . .	30	<i>Mystic Swamp</i> . . . . .	40
<i>Compleat Strategist</i> . . . . .	21	<i>Ral Partha</i> . . . . .	inside front cover
<i>Game Systems, Inc.</i> . . . . .	42	<i>RAFM</i> . . . . .	inside back cover
<i>Grenadier Models</i> . . . . .	29	<i>Schubel &amp; Son</i> . . . . .	43
<i>Hero Games</i> . . . . .	12	<i>Steve Jackson Games</i> . . . . .	36, 39, 44
<i>Iron Crown Enterprises</i> . . . . .	37	<i>West End Games</i> . . . . .	back cover

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