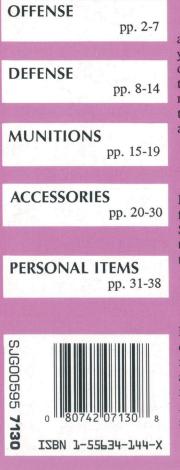


Uncle Albert's 2035 Catalog rocked the autoduelling world. For the first time, Uncle Al's amazing array of autoduelling accessories was available by mail-order to the general public!

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And now, two years later, Al's done it again! The Duellist's Pal has collected more than 70 new weapons, gadgets and accessories into his brand-new Uncle Albert's 2038 Catalog Update.

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"I've been autoduelling since before it was legal, and I ain't never seen no place as good as that youngster's — what's his name, Al? Since those first days of strapping a machine gun to the top of the car, to now with all these fancy radar gadgets and whatnot, Uncle Al has always had exactly what this guntoting granny has needed. I wouldn't dream of going anyplace else!"

- Eula May Gooch, Ladies' Home Sewing Circle and Terrorist Society

"I grew up around my local Uncle Al's outlet. Many a summer I spent packing boxes, sweeping floors, disposing of outdated ammo, that sort of thing. Spent a lot of time bugging the mechanics with questions. Well, I wouldn't be where I am today without the friendly folks at Uncle Alberts!"

 Bobby Hendryx, World Champion (Division Five), 2037

"Keeping a show like *McDade* in step with the latest trends can be a headache. You've got to realize our audience is both knowledgeable and discriminating — they know what's hot and what's not. We can't afford to let them down by showing outdated weaponry. Fortunately, our job is made much easier by Uncle Al — we just open his latest catalog, and there are our stories for the next season! Uncle Al is a lifesaver!"

> - Skippy McLennon, producer of the hit TV show McDade



CREDITS By Stephen Beeman and Martha Ladyman

Illustrated by Guy Burchak

Typography and Page Design by Melinda Spray Production by M. E. Roome

Most of the *Car Wars* weapons and gadgets are new or are revised from their original appearances. The rest have appeared in *Autoduel Quarterly* magazine (Vol. 4/3 through 6/2), *Combat Showcase* and the *Uncle Albert's 2038 Calendar*. The rules herein are official and replace previous rules.

DESIGN CREDITS

Chris Allen (Portable Field Radio), Aaron Allston (Vehicular Computer), Stephen Beeman (everything else), Andrew Buttery and Mark Limburg (Hand-Held Flare Launcher, RL Flare Rounds), Mark Cook (Junk Dropper), Robert Critelli (Fire-Retardant Insulators, Rotor Armor), Jim Davie (Deadman Switch and Damage Sensor), Andy Egan (Weapon Concealment), Shawn Evans (Mini-Mechanic), John Ford (Gyroslugger, X-Ray Laser), Lonnie Foster (Spike Gun), Sam Hatcher (Impact Armor), Scott Harring (Man-Portable Rocket Launcher, MediKit, Sloped Armor, Surface-to-Air Missile, Metal Tires), Randy Harrington (Mini Rocket Platform), Max Hutchinson (Riot Shield), Timothy Jaques (Blended Body Armor), Robert Jellinghaus (High-Temperature Ammo), Robert Kelk (Light Flamethrower), David Ladyman (Smart Link), Gareth Lowe (Zero-Space Turret), Norman McMullen (Assault Rifle), Scott Miller (Long-Range Radar), Ray Morriss (Improved Tail Assemblies, Retractable Landing Gear), Alan Raisanen (Extra Rotor Blades), Tim Ray (Flaming Oil Ammo, Ice Ammo, HESH Warheads), River City ADA (Semi-Trailer Emergency Plate), Jeff Roberts (Bazooka, Stinger), Norman Ruge (Windjammer), Ronnie Ruggiero (Tripod Gunshield), Paul A. Schreiber (Spider Mines), Ken Scott (Tow Bar), Craig Sheeley (Helicopter Maneuver Foils), Nicholas Spratt (Steelbelted Tires), Kent Suarez (Cycle Windshell, Tinted Goggles).

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OFFENSE



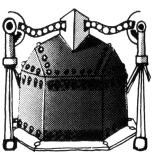
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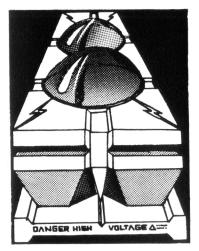
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ACCESSORIES 23



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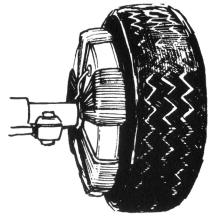
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