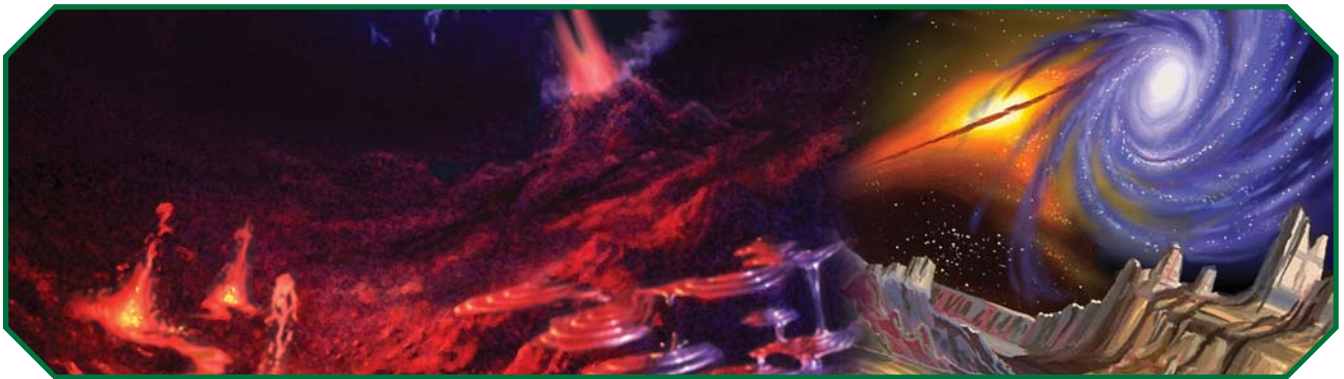


GURPS[®]

Fourth Edition

SPACE[™]

PLANETARY RECORD AND WORKSHEET



An e23 Sourcebook for GURPS[®] from Steve Jackson Games

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These worksheets are designed to track the information generated by the world and system design rules in *GURPS Space*. Once you have compiled this information, you can note down the most important facts on the planetary record sheet (p. 14).

STEP 1: CONCEPT

see p. 74

STEP 2: WORLD TYPE

see pp. 74-77

Hostile Barren Garden

Tiny: Ice Rock Sulfur
Small: Hadean Ice Rock
Standard: Ammonia Chthonian Hadean
 Garden Greenhouse Ice
 Ocean
Large: Ammonia Chthonian Garden
 Greenhouse Ice Ocean
Special World
Type: Asteroid Belt Gas Giant

STEP 3: ATMOSPHERE

see pp. 78-81

Atmospheric Pressure: _____
 Atmospheric Composition: _____

Marginal Atmosphere?
 Chlorine or Fluorine High Carbon Dioxide
 High Oxygen Inert Gases
 Low Oxygen Nitrogen Compounds
 Organic Toxins Pollutants
 Sulfur Compounds Corrosive
 Suffocating

Toxic: Mildly Highly Lethally
 Effects:

Atmospheric Mass: _____

STEP 4: HYDROGRAPHIC COVERAGE

see pp. 81-82

Hydrographic Percentage: _____ %

Asteroid Belt, Tiny World, or Chthonian World: 0%.

Small (Ice) World: 2d×10%; maximum 100%.

Standard (Ice) or Large (Ice) World:
 (2d-10)×10%; minimum 0%.

Ammonia World: 2d×10%; maximum 100%.

Standard (Ocean) or Standard (Garden) World: (1d+4)×10%.

Large (Ocean) or Large (Garden) World:
 (1d+6)×10%; maximum 100%.

Greenhouse World: (2d-7)×10%; minimum 0%.

STEP 5: CLIMATE

see pp. 83-84

_____ × _____ + _____ = _____ K
 (3d-3) (step value) (minimum temp. range) Average Surface Temperature

Climate Type: _____ Temperature Range: _____ °F

_____ × [1 + (_____ × _____)] = _____
 (absorption factor) (atmospheric mass) (greenhouse factor) (blackbody correction)
 from Step 3

Blackbody Temperature (average surface temperature divided by blackbody correction): _____ K