

ELEVEN COMPLETE ARENAS . . . MAPS, SPECIAL RULES, AND FULL DESCRIPTIONS . . . FOR DIVISION 5 AND UP!

PLUS RULES FOR AADA LEAGUE COMBAT AND GOLD CROSS CLONING.



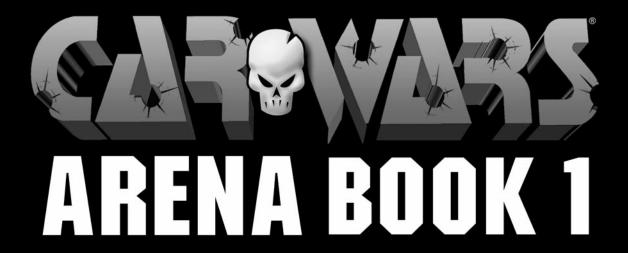
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**INCLUDES TWO NEW CARS! DEVASTATOR vs. TERMINATOR X** 

STEVE JACKSON GAMES



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INTRODUCTION AADA SCHEDULE 2 PRESTIGE MODIFIERS THE AADA CIRCUITS **GOLD CROSS** 

#### ARENAS

ALADDIN'S CASTLE AMEX PROVING GROUNDS **BELLE ISLE DUELPARK** TV BUNKERS AND TOWERS **COOK COUNTY AUTODUEL ARENA** THE LAND OF LINCOLN **AUTODUEL CHAMPIONSHIPS** THE INFERNO MACON DUEL EXTRAVAGANZA THE SOUTHERN CODE THE MAYOR SMITH MEMORIAL ARENA TYPICAL ARENA SCHEDULE RAT RACE ARENA TYPICAL CASH PRIZES RAINBOW BAY BLAST FURNACE RED RIVER SNOWFIELD CLONING FACILITIES - - - 14

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## TRODUCTION TO THE PROPERTY OF THE PROPERTY OF





While Car Wars events can take place almost anywhere, from the battered roadways to the crumbling cities of 2052, the most popular location for *Car Wars* battles is in the arena.

This book presents 11 arena designs and scenarios to go with each of them. In addition, two new Division 15 vehicle designs and a large selection of counters (including small fold-up bunkers and towers) are included to make your games more exciting.

#### How to Use This Book

Like the Car Wars Starter Sets, this book is designed to be taken apart. The inside front cover has two new Vehicle Sheets. The back cover has more counters for your game, including those needed for the two new vehicles. The center counter sheet includes fold-up bunkers (in which drivers and vehicle crew may hide) and tall TV towers.

The arenas in this book are all designed to fit a  $3' \times 6'$ (or smaller) table. The arena maps are drawn on a square grid to make it easier to for you to scale up the arena for game play. Each square is 3".

Arenas can be marked on the table with masking tape or using common household items (such as cereal boxes). Ambitious players may choose to construct three-dimensional versions of the arenas in this book. See www.sjgames.com/carwars/ for links to modeling

#### Autoduel Times and the Web

Catch the latest Car Wars news and developments at the Car Wars web HQ at www.sjgames.com/carwars/. For even more in-depth autodueling action, surf to www.autodueltimes.com.



Most arena events are a part of the American Autoduel Association (see Car Wars Division 5 Vehicle Guide).

#### AADA ANNUAL SCHEDULE

This schedule is followed by all AADA-sanctioned arenas and members.

#### March: Regional Duelling

The March duels are regional competitions. The duelist may only register at local or state arenas. City duelists will have enough variety at home, but small-town combatants will cross the state these four weeks, planning their trips well in advance to coincide with the competitions.

#### PRESTIGE MODIFIERS

Prestige earned during an AADA event can be modified as

- Prestige gained during the regional, national, or world championship matches counts double.
- All arenas have a Prestige Rating (see box, p. 12) These are either .5, 1, 1.5, or 2. Score prestige as you normally would after an event and then multiply the score by the PR of the arena. Example: Reckless Randy enters the Gladiator Arena and earns 3 prestige points. The Gladiator Arena has a PR of 2, so Randy's final prestige earned for that event is  $3 \times 2 = 6$ . The next week Randy competes in the Peoria Speedway and earns just 1 prestige point (it was a bad night for poor Randy). The Peoria Speedway's PR is 1, so Randy's final prestige earned for that event is  $1 \times 1 = 1$ . Better luck next week, Randy!

Prizes are also modified by the PR of the arena.

Regional combats tend to be comparatively friendly there are few deaths. These combats bring full points.

#### April through September 15: Regular Season

Each weekend, six sites across the continent (each in one of the 11 circuits, see p. 3) are Designated Arenas for official competition. The chosen arenas change from week to week.

The Designated Arenas are chosen well in advance, based on arena offers of facilities and publicity. One arena can be designated several times during the year. Only duels fought in Designated Arenas are counted toward

official AADA point totals for the season.

A duelist may choose which of the six sites he will attend. Most plan a "tour" around the country that hits their favorite arenas at least once during the year.

Duelling still goes on elsewhere: Amateur Nights, challenge and grudge matches, demonstration duels, and semi-professional duelling off the circuit. As summer comes on and rating points rack up, tempers get short – and the lethality of arena combat rises dramatically.

#### September (Last Half): Regional Championships

During the third and fourth weeks of September, the United States and Canada hold their regional championships for each Division.

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