Old-School Gazette

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This Old-School Gazette gives you all the statistics you need to pit amalgam golems, blessed rings, haemovorids and mus maximi against your players. Also, there are 3 new traps and tricks from Matthew Finch. So enjoy the eleventh Old-School Gazette and look forward to many more!

The below two paragraphs are a legal disclaimer that's not only important, but contains useful information for a change, so don't skip reading it just because of the legalese:

This product uses the OSRIC™ System (Oldschool System Reference and Index Compilation™). The OSRICTM system text may be found at http://www.knights-n-knaves.com/osric.

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Some of you may be unaware of OSRICTM. Go and download the product from the above link and then come back. As you can see from the above, OSRICTM is a freely available, OGL role-playing system that pays homage to the style of role-playing games we grew up playing. The Old-School Gazette is designed to support the OSRICTM system by releasing compatible material, not only to players and Game Masters, but to other publishers as well.

We plan on featuring monsters, magic items, spells, and anything else you can think of relating to old-school gaming via the OSRIC system in future Old-School Gazettes. Have any ideas? Send an e-mail to josephbrowning@gmail.com and let us know! And yes, it's a paying gig. *smile*

ALMALGAM GOLEM

SIZE: Large (12 ft. tall)

MOVE: 90 ft. ARMOR CLASS: 1 HIT DICE: 100 hp ATTACKS: 2

DAMAGE: 3-24, 3-24

SPECIAL ATTACKS: Adhesive orb SPECIAL DEFENSES: Weapon adhesion

MAGIC RESISTANCE: See below

RARITY: Very Rare NO. ENCOUNTERED: 1 LAIR PROBABILITY: 100% TREASURE: See below INTELLIGENCE: None ALIGNMENT: Neutral LEVEL/X.P.: 10 / 16,300

General information: Considered by some as the pinnacle of golem creation, the amalgam golem is a fearsome guardian created from stone and natural tar coupled with a fiery elemental spirit. Amalgam golems are dire foes who usually open combat by throwing a flaming adhesive orb at the most heavily armored opponent. If it hits, an adhesive orb deals 2-12 hp of

