

Issue #43 March/April 2009

Contents

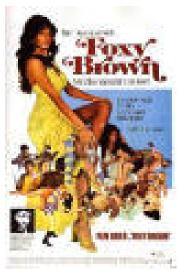
3	Editorial	31	Dark Masques
	TSS Returns!		An Historical Scenario for D&D 4E
4	Gloriendl's Grimoire	38	The Other Side of the Galaxy
	New Spells for D&D Wizards!		Tale of a Jawa Jedi by Jeremiah Griffin
6	Adventures in the Wastelands	43	Deerstalkers
	16 post apocalypse adventure seeds		Fiction by Dan Lambert
9	Exploitation!	45	The History of the Stellar Expanse
	The 70's Exploitation Action RPG		Part II of a Traveller Setting
27	Fiends Foul and Friendly	51	Column!
	New Monsters for D&D and GURPS		More Stuff for the Column



EXPLOITATION!

The Roleplaying Game of 1970s Grindhouse Cinema By Dan Lambert





PROLOGUE

Exploitation! is the role playing game of 1970s martial arts and black exploitation cinema action. Fight your way through the porn industry, get revenge on an Evil Genius, or score a scam on a drug dealer! Don't let your enemies "Have A Nice Day." Get medieval on their asses by unleashing your bad mojo on 'em!!

EXPLOITATION! is a complete roleplaying game, the rules of which are fully contained in these pages. All you need to play are these rules, pencils, paper, a standard deck of 52 playing cards, and two six-sided dice. If you are reading this magazine, you probably do not need a boring lecture on what a roleplaying game is ("It's like Cowboys and Indians but with RULES!")

Once created, the Player Characters (PCs) will face off against, interact with, and (more often than not) fight characters controlled by the DJ (Death Jockey, or "Gamemaster" to you roleplaying veterans).

EXPLOITATION! is designed as a "beer and pretzels" roleplaying game; a fun diversion from more rules-heavy systems. EXPLOITATION! uses the unique "8-TRACK" system for creating adventures (see Chapter IV: ADVENTURES, allowing each player to become the DJ during a session of

Fiends Foul and Friendly

Some new Monsters for Dungeons & Dragons 4E By Tori Bergquist

The following beasties have appeared before; these are the fourth edition versions of entities which have appeared previously with stats for Castles & Crusades and Tunnels & Trolls in other Zodiac Gods Publications. These updates let you add them to your fourth edition delves!

Kattachi Scorpion Men

Kattachi scorpion men are a degenerate race created eons ago for the sadistic whim of

Kathack, the repulsive demon god.
Kathack is the immortal lord of insects, and in a spiteful conflict lost to time, he saw fit to impregnate human women with his own kin, and the birth result spawned (among other monstrosities) the Kattachi.

Each Kattachi is a male or female who

is fully capable of combat from a young age. They are trained early on and reach adulthood by the age of 10-12. Only one Kattachi may rise to the status of Queen in a given network, and if the Queen is killed, another Kattachi woman will metamorphose to take her place within a few weeks. Queens are easily distinguished, as they look like normal human torsos welded to a fully ambulatory giant scorpion body, including pincers; the normal Kattachi lack pincers, and are about half the size of the queen.

Kattachi have been cursed by their god with the need to breed with humans in order to continue their species, so most raids with the surface world are to secure breeding stock. They may also seize elves and other demi -humans, but the hybrid children of such unions are always degenerate or deformed in some manner. Still, there have been wan times when such was a necessity. Unfortunately, the Kattachi males are all sterile, so only the females can mate with outsiders. Likewise, only the females can shape shift in to a form which allows them to mate with species that lack chimeric traits.

Kattachi prefer pole weapons, scimitars, and shields. They usually wear lamellar/curbolli armor. All Kattachi have natural chitinous armor, and a character with a talent for armor smithing and tanning could craft the chitin in to a non-metallic plate mail which weighs half as much as normal plate.

Kattachi are usually found in arid, subterranean realms beneath the desert. They have a strong presence in the Hyrkanian Deserts, near the ashtarth lands of Dahik, and often war with the dark elves. Both sides like to take slaves as they can.

Kattachi Scorpion Men Lore Nature DC 15 Kattachi are native to the Hyrkanian Desert, and dwell in catacombs beneath the sandy wastes.